

Pathfinder Campaign Setting Undead Unleashed

Yeah, reviewing a ebook **Pathfinder Campaign Setting Undead Unleashed** could be credited with your close links listings. This is just one of the solutions for you to be successful. As understood, realization does not suggest that you have extraordinary points.

Comprehending as well as promise even more than new will manage to pay for each success. adjacent to, the revelation as competently as insight of this Pathfinder Campaign Setting Undead Unleashed can be taken as competently as picked to act.

Pathfinder Campaign Setting Undead Unleashed

Downloaded from webdi.sk.wagnt.v.com by guest

MELTON JACK

Planes of Power Paizo Pub Llc

Set the scene for the Serpent's Skull Adventure Path or paint a vivid backdrop for thousands of untold wilderness adventures with this wide-ranging jungle campaigning sourcebook. Learn the terrible secrets that lurk below the darkened canopy of the Screaming Jungle, dare the treacherous territory of the Gorilla King, and explore the fallen air-cities of long-dead cultures! Discover the secrets to surviving in the hostile Mwangi Jungle - and how to make it a memorable threat for players. Unearth lore about the strange creatures who live in the Mwangi expanse and their even stranger deities. All this and more awaits in this overview of the Mwangi Expanse, an unmapped green hell in the southern reaches of the Pathfinder Chronicles Campaign Setting.

Pathfinder Campaign Setting Paizo Pub Llc

The greatest treasures of the world of Golarion lie buried in the crumbling ruins of lost cities, beckoning adventurers from all the lands of the Inner Sea to rescue them-or die trying! *Lost Cities of Golarion* presents six treasure-laden ruined settlements ready for your campaign, from the jagged, ghost-haunted Sun Temple Colony on the lost continent of Azlant to the Spires of Xin-Shalast in ruin-choked Varisia to desert-buried seats of lost pharaohs, subterranean Shangri-las, crashed sky cities of long-dead empires, and beyond. Each detailed treatment comes with a full-page map of the lost city, plenty of adventure hooks to draw your players to the action, maps of key interior locations, encounter charts, statistics for important local characters, and more! Each of the six locations revealed here also holds a famous legendary treasure, presented in full detail using the Pathfinder Roleplaying Game rules. *Lost Cities of Golarion* gives you the key to the following treacherous locales: - Ilvarandin, malign Darklands paradise - Ruins of Kho, crashed sky-city of the ancient Shory - Storasta, river port lost to the demonic Worldwound - Sun Temple

Colony, abandoned outpost on a shattered continent - Tumen, buried desert capital of the Four Pharaohs of Ascension - Xin-Shalast, proudest ruin of Old Thassilon
Pathfinder Campaign Setting: Faiths of Golarion CreateSpace

This rift is known as the Worldwound, and through it, the demon horde has infested an entire region. While the demon armies have been held in check by barbarians and crusaders alike, the region within that was once Sarkoris is now ruled by fiends. Worse, the Worldwound itself is slowly growing - if something isn't done to halt this blight, it and the demons it spawns may one day swallow all of Golarion! This Pathfinder sourcebook explores the demon-blighted land of the Worldwound (site of the new Wrath of the Righteous Adventure Path) in great detail. Ruined cities (such as the shattered capital city of Iz, the frozen city of Dyinglight, and the river city of Undarin), key historical sites (like the Circle of the Hierophants - birthplace of the druidic sect known as the Green Faith), and more are presented, along with an exhaustive examination of the strange and otherworldly hazards of the region. The book also includes several adventure sites ready for exploration, along with a few locations like the holdout town of Gundrun, which can serve heroes as (relatively) safe harbor in a deadly land. Finally, an extensive bestiary presents more than a dozen new monsters and demons and enemy NPCs along with two new monster templates, ensuring your PCs will never lack for foes in this devastated realm.

Pathfinder Campaign Setting Paizo Pub Llc
Known as the City of Monuments for its jaw-dropping skyline of ancient ruins, magnificent towers, and stunning sculptures, Magnimar embodies the spirit of Varisia more than any other great city. Yet with Magnimar's explosive growth over the last century, life in the City of Monuments has become an adventure in and of itself. With strange monsters lurking amid the ancient ruins that form the city's foundation, roving bands of thieves, smugglers, and murderers battling for control over the city's alleys, and the increasingly decadent attitudes of its oldest families, Magnimar lies at a crossroads. Will it succeed despite the

obstacles thrown in its path, or is the City of Monuments doomed to crumble under the pressure of its own runaway success? This Pathfinder sourcebook explores the city of Magnimar (first featured in the now classic *Rise of the Runelords Adventure Path*) in great detail. Each city district has its own unique flavor and role, and comes with pages of details on industries and institutions, leisure and markets, and politics and entertainment. Dozens of shops, taverns, guildhalls, and more await discovery, many of which are presented with additional adventure hooks, memorable NPCs, and inspirational bits of lore. Examinations of regions ripe for adventuring or sinister groups worthy of defeat, along with a robust bestiary featuring commonly encountered NPCs or monsters closely associated with the City of Monuments completes this book, which will be an invaluable addition to your upcoming Shattered Star Adventure Path. *Pathfinder Campaign Setting* Paizo Pub Llc
Strike back against the legions of new nightmares revealed in the *Occult Bestiary*! This Pathfinder guide and *Occult Adventures* supplement presents more than 40 new or variant monsters with occult themes, from psychic lichs and night hags to creatures from strange realms and the dark places beyond the stars. Each monster includes Pathfinder Roleplaying Game statistics and flavor text on how it fits within the Pathfinder campaign setting.

Mythic Realms IDW Publishing
Tap into the mysteries of psionics, using sheer force of will to allow psionic characters to let loose power to rival any physical force or magical energy. Contained in this book, you will find the secrets of psionics, the magic of the mind. Contained within the pages of *Psionics Unleashed* you will find:
• Four 20-level psionic base classes: the psion, psychic warrior, soulknife, and wilder
• Nine psionic prestige classes, including the elocater and the thrallherd
• Eight psionic races to create new characters, from the blue, to the elan, to the serpentine ophiduan.
• Dozens of psionic feats for psionic characters of all classes
• Hundreds of psionic powers, ranging from precognition to reality revision
Updated to support the rules of the Pathfinder

Roleplaying Game, Psionics Unleashed contains everything needed to easily integrate psionics into any campaign, including characters, items, monsters, and powers.

Pathfinder Campaign Setting: Nidal, Land of Shadows Paizo Pub Llc

Thieves, brigands, deposed princes, and the truly desperate inhabitants of the Pathfinder Chronicles campaign setting flock to the River Kingdoms, a motley collection of tiny enclaves whose rulers command only so far as their brute strength and mercenary armies can carve out for them. This comprehensive guidebook presents the first-ever extensive overview of this treacherous land, where any man can become a king so long as he keeps his hand on his sword and his back free of daggers. More than a dozen rogue kingdoms come alive with lavish illustrations and detailed maps in this first look at the setting for the Pathfinder Adventure Path: Kingmaker! *Pathfinder Campaign Setting* Paizo Pub Llc A land chained in shadow Ten thousand years ago, faced with extinction, the terrified leaders of Nidal heard whispers in their minds-promises of salvation for their nation if only they'd submit their people's bodies and souls to perpetual servitude. Those leaders' assent transformed them into conduits for Zon-Kuthon, the god of envy and pain, and has sealed Nidal's fate to this day. Pathfinder Campaign Setting: Nidal, Land of Shadows draws back the curtain from one of Golarion's most wicked and mysterious theocracies. Within these pages, you'll find: ►Detailed descriptions of Nidal's history, including its tragic fall into Zon-Kuthon's grasp. ►An in-depth gazetteer of the entire nation, from settlements to more sinister features. ►Malevolent adventure sites from the Castle of the Captive Sun to the Tower of Slant Shadows. ►A bestiary of shadowy creatures, including the suffragan kyton, that lurk in Nidal and beyond. Pathfinder Campaign Setting: Nidal, Land of Shadows is intended for use with the Pathfinder campaign setting, but it can be easily adapted to any fantasy world.

Pathfinder Adventure Path: Secrets of the Temple-City (Strength of

Thousands 4 Of 6) [P2] Paizo Pub Llc Beneath the surface, the denizens of the Darklands stalk a world of endless night. Pathfinder Campaign Setting: Darklands Revisited casts new light on these subterranean terrors, preparing heroes to face what dangers lurk below. This 64-page guide reveals 10 notorious Darklands races and monsters, from familiar foes like troglodytes and drow to elusive menaces like urdefhan and seugathi. Each chapter

presents detailed ecologies, monstrous rules options and variants, and stat blocks for notorious foes. There s a reason to fear the dark places below. If you must go, be prepared with Darklands Revisited."

Paizo Pub Llc

The horrors of unlife stagger from their darkened graves in this wide-ranging resource for fans of the unquiet dead! Learn the secret pasts of the haunted spirits known as bodaks, discover the dark delicacies of devourers, test your arms against the deadly graveknight, or tempt the world's most insidious arcane evil by going face-to-face with a treacherous lich! Undead Revisited provides tons of info and fresh new perspectives on 10 of the most vile undead in the Pathfinder world, including murderous morhgs, deadly nightshades, silent shadows, bone-chilling wights, and the spectral dead (wraiths, specters, allips, and banshees), as well as the villainous ravener, otherwise known as an undead dragon!

Undead Unleashed Paizo Pub Llc

Details on pirate strongholds, from the tropical isles of the Shackles to the Varisian city of Riddleport and beyond, present a wide range of options for freebooters, corsairs, scallywags, and even government-sponsored privateers throughout the Inner Sea region. Pirate-themed archetypes, new spells and magic, feats, piratical character traits, a pirate slang primer, and more await plunder in this player-friendly book!

Psionics Unleashed Paizo Pub Llc

Zeus tells Pandora not to open the golden vase, read and see if she will be able to keep her curiosity under control.

Pathfinder Campaign Setting Paizo Pub Llc

An extensive resource for role-playing in the Forgotten Realms world that includes new and updated material for gameplay.

Heroes of Horror Paizo Pub Llc

The exciting world of the Pathfinder Roleplaying Game comes alive in this giant 320-page full-color hardcover campaign setting! Fully revised to match the new Pathfinder RPG rules, this definitive volume contains expanded coverage of the 40+ nations in the world of Golarion's Inner Sea region, from ruin-strewn Varisia in the north to the sweltering jungles of the Mwangi Expanse in the south to crashed sky cities, savage frontier kingdoms, powerful city-states and everything in between. A broad overview of Golarion's gods and religions, new character abilities, magic items, and monsters flesh out the world for both players and Game Masters. A beautiful poster map reveals the lands of the Inner Sea in all their treacherous glory. The two-time ENnie Award-winning Pathfinder

world provides classic adventuring style and cutting-edge game design perfectly suitable for any fantasy roleplaying game! *Pathfinder Player Companion* Paizo Pub Llc Enter the shadow-cloaked realm of Ustalav, the seat of horror in the Pathfinder campaign setting. Here, accursed Counts vie for power over terror-torn lands of mystery and dark legend, endlessly plagued by terrifying creatures of the night and the eternal curses of a haunted past. In the shadows of both cities and wilds prowl vampires and werewolves, while ghosts and worse lurk amid the ruins of glories squandered long ago. Here, superstition, fortune-telling, and bargains with dark powers hold sway over folk that know all too well not to venture out at night. Learn what horrors lurk in Ustalav's shadows in this in-depth guide to the mysterious realm, along with harrowing investigations into its most infamous ruins and haunted houses.

Heart of the Jungle Capstone

Be they flesh-hungry ghouls or cunning vampires, the living dead number among the favorite threats of Game Masters and players alike. Pathfinder Campaign Setting: Undead Unleashed details 15 unique undead creatures, providing information on their lairs, their minions, and their statistics, enabling GMs to add the walking dead to existing campaigns or base entire adventures on their sinister plots. Among the included undead are the Lirgeni lich Meyi Pahano; Erum-Hel, Lord of Mohrgs; the mummified child-god Walkena; and Ordellia Whilwren, ghostly savior of Magnimar. Breathe life into your next undead-based campaign with Pathfinder Campaign Setting: Undead Unleashed!

Pandora's Vase Paizo Publishing

Bring mythic adventure into the Pathfinder world with Pathfinder Campaign Setting: Mythic Realms. This must-have expansion to the Pathfinder Roleplaying Game's newest and most ambitious hardcover, Pathfinder RPG Mythic Adventures, is your guide to epic legends, secret places of power, and mythic hot spots within the Pathfinder campaign setting that unlock phenomenal new power. Learn how to seamlessly integrate the incredible options from Mythic Adventures into your existing game, unlock additional path abilities for mythic characters to choose from, discover locations primed to inspire new mythic heroes, and claim the strength of monsters and villains too powerful to defeat-until now! Forge new legends and take on the greatest challenges of the Pathfinder world with Pathfinder Campaign Setting: Mythic Realms. Inside this book you'll find: ?Six founts of mythic power,

including the Doorway to the Red Star, the Mordant Spire, and even the legendary Starstone, each with new mythic path abilities available to characters who show their worth and claim the power within. Six detailed locations throughout Golarion that offer a campaign's worth of adventures for characters of mythic destiny, including the vast necropolis of Mechitar, the Pit of Gormuz, and the flying city of Yjae. Nine legendary characters of Golarion, including challenging foes only those of mythic might can hope to defeat, like Arazni, Kortash Khain, the Oliphant of Jandelay, and the Whispering Tyrant. Mythic trials tied to each location and character, ready to drop directly into a mythic campaign. Pathfinder Campaign Setting: Mythic Realms is intended for use with the Pathfinder Roleplaying Game and Pathfinder campaign setting, but can easily be used in any fantasy game setting.

Pathfinder Book of the Dead Paizo Pub Llc
From the Necropolis to the Lost City! As trusted teachers at the Magaambya school of magic, the heroes are sent on a delicate diplomatic mission to a city ruled by an

evil mummy-god. During these negotiations, the heroes unearth the location of a wondrous hidden village that needs the Magaambya's knowledge and protection. But the mummy-god's military is on the march. If the heroes can't thwart the army, it will plunder the village's treasures and unleash an ancient evil contained since the world was covered in darkness! "Secrets of the Temple-City" is a Pathfinder adventure for four 12th-level characters by Luis Loza. This adventure continues the Strength of Thousands Adventure Path, a six-part, monthly campaign in which the heroes rise from humble students to influential teachers, and ultimately decide the fate of the Magaambya. This adventure also details the other teachers that are the heroes' peers and presents a comprehensive look at Walkena, the evil child mummy-god of Mzali. New monsters, new magic, and new diplomatic options provide a bounty of opportunities for adventure! Each monthly full-color softcover Pathfinder Adventure Path volume contains an in-depth adventure scenario, stats for several new monsters, and support articles meant to give Game Masters additional material to

expand their campaign. Pathfinder Adventure Path volumes use the Open Game License and work with both the Pathfinder RPG and the world's oldest fantasy RPG.

Pathfinder Campaign Setting Paizo Pub Llc
Undead Unleashed Paizo Pub Llc
Chronicle of the Righteous Paizo Pub Llc
This indispensable book presents thirty new prestige classes for use in your Pathfinder RPG campaign! Each ten-level prestige class is tied to a different organization or theme found in the Inner Sea region of Golarion, featuring long-awaited explorations of the Aldori Swordlords, Hellknight Signifiers, Paladins of Irori, and the infamous Gray Gardeners! Looking for a way to ride a mastodon into combat? Take some levels in the Mammoth Rider prestige class! Eager to harness the mysteries of ancient wizardry? Delve into the secrets of the Arclords of Nex! Looking for some respect and power for your gunslinger? Join the ranks of Alkenstar's Shield Marshals! These and many more prestige classes await discovery in the pages of Paths of Prestige!